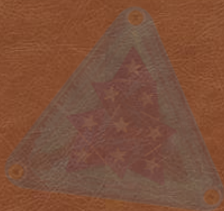


Kreative Puzzles

Puzzlography



by

Karin & Jürg von Känel



**KREATIVE
PUZZLES**

Kreative Puzzles - Puzzlography

by
Karin & Jürg von Känel

Publication Date: 2011-02-27

Unique Id: Kreat-
ivePuzzles.com_CollectionBook_2011-02-27_08:38

Overview

This book contains a listing of puzzles Karin and Jürg von Känel designed and/or made. It is meant as a reference guide, not an in-depth discussion of the puzzles.

Puzzle Lists

Chronological List

Puzzle

2011



[Plaited 3D Models](#)

2010



[Climb Mt. Fuji](#)



[Mt. Fuji from Lake Ashi](#)



[Mt. Fuji from Lake Ashi](#)



[XMasCookies](#)

2009



[CoyoteHowlingAtMark](#)



[Puzzlerone - White](#)



[Puzzlerone - Black](#)



[Puzzlerone - Brown](#)



[TM DCP Goals](#)

2008



[Mmmm Puzzle](#)



[T Puzzle](#)



[Quilt 09 - jvk's Tessellating Hexagons](#)

2007



[XMas Tree](#)



[Chocolate Chip Cookie Puzzle](#)



[Galaxies & Stars](#)



[Star Cluster - Nightshade Edition](#)



[Easter Egg Puzzle](#)

2006



[Swiss Flag Puzzle #3](#)



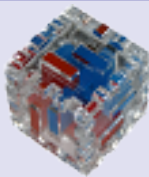
[Swiss Flag Puzzle #2](#)



[Swiss Flag Puzzle #1](#)



[2006 Halloween Puzzle](#)



[US Cube](#)

2005



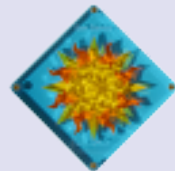
[Star Cluster](#)



[Swiss Cube](#)



[Quilt 01 - Tessellating Galaxies](#)



[Sun Dance](#)



[Moon Struck](#)



[Karin's Cubes & Ladders](#)

2004



[Swiss Kantons Puzzle](#)



[Quilt - Puzzle Series 1](#)



[Quilt 08 - Tessellating Squares](#)

X

[Quilt 07 - Card Trick](#)



[Quilt 06 - Scrap Patch](#)



[Quilt 05 - Flower Garden](#)



[Quilt 04 - Bow Tie](#)



[Quilt 03 - Log Cabin](#)



[Quilt 03 - Log Cabin Deluxe](#)



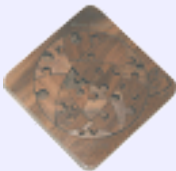
[Quilt 02 - Hounds Tooth](#)



[Quilt 01 - Tessellating Galaxies](#)



[Sun Dance](#)



[Moon Struck](#)



[Star Cluster](#)

2003



[Matterhorn Layered Jigsaw #2](#)



[Swiss Mountain
Puzzles](#)



[4 Z Puzzle](#)



[Karin's Rose Burr](#)

2002



[Tri Diamonds](#)

2001

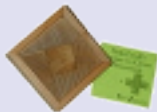


[Edith's Puzzle](#)



[Karin's Outline Burr](#)

2000



[Sam Loyd's Square Cross](#)



[Matterhorn Layered Jigsaw saw](#)



[Coyote Howling Moon](#)



[Burr in a Cube #1](#)

1999



[African String Puzzle](#)



[Sleeper Stopper](#)



[Diamond Burr](#)

1998



[Diagonal Burr](#)



[Karin's Puzzle](#)



[Coated Burr](#)

1997



[jvk's favorite notchab
6-piece burr](#)



[Soma Cube](#)

1996







[Jupiter](#)



[HecTix](#)

Puzzles Designed by Karin

Puzzle	Design	Type	
2009			
	Puzzlerone - White	Karin & Jürg von Känel	ASS-STRÄ
	Puzzlerone - Black	Karin & Jürg von Känel	ASS-STRÄ
	Puzzlerone - Brown	Karin & Jürg von Känel	ASS-STRÄ
2007			
	Star Cluster - Nightshade Edition	Karin Känel von	ASS-OTH
2005			



[Star Cluster](#)

Karin Känel von ASS-OTH



[Sun Dance](#)

Karin & Jürg von Känel JIG-STD



[Moon Struck](#)

Karin & Jürg von Känel JIG-STD



[Karin's Cubes & Ladders](#)

Karin Känel von PAT-EDGE



[Swiss Kantons Puzzle](#)

Karin & Jürg
von Känel

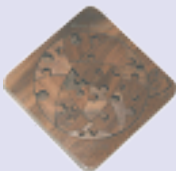
ASS-
OTH



[Sun Dance](#)

Karin & Jürg
von Känel

JIG-
STD



[Moon Struck](#)

Karin & Jürg
von Känel

JIG-
STD



[Star Cluster](#)

Karin von
Känel

ASS-
OTH



[Karin's Rose Burr](#)

Karin
Känel

von

INT-
CART

2001



[Karin's Outline Burr](#)

Karin
Känel

von

INT-
CART

1999



[Diamond Burr](#)

Karin
Känel

von

INT-
POLY

1998



[Karin's Puzzle](#)

Karin
Känel

von

ASS-
CART

Puzzles Designed by Juerg

Puzzle

2010



[Climb Mt. Fuji](#)



[Mt. Fuji from Lake Ashi](#)



[Mt. Fuji from Lake Ashi](#)



[XMasCookies](#)

2009



[CoyoteHowlingAtMark](#)



[Puzzlerone - White](#)



[Puzzlerone - Black](#)



[Puzzlerone - Brown](#)

2008



[Quilt 09 - jvk's Tessellating Hexagons](#)

2007



[XMas Tree](#)



[Chocolate Chip Cookie Puzzle](#)



[Galaxies & Stars](#)

2006



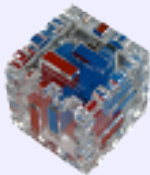
[Swiss Flag Puzzle #3](#)



[Swiss Flag Puzzle #2](#)



[Swiss Flag Puzzle #1](#)



[US Cube](#)

2005



[Swiss Cube](#)



[Quilt 01 - Tessellating Galaxies](#)



[Sun Dance](#)



[Moon Struck](#)

2004



[Swiss Kantons Puzzle](#)



[Quilt - Puzzle Series 1](#)



[Quilt 08 - Tessellating Squares](#)

Thumbnail of: Quilt 07 - Card Trick

[Quilt 07 - Card Trick](#)



[Quilt 06 - Scrap Patch](#)



[Quilt 05 - Flower Garden](#)



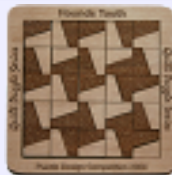
[Quilt 04 - Bow Tie](#)



[Quilt 03 - Log Cabin](#)



[Quilt 03 - Log Cabin Deluxe](#)



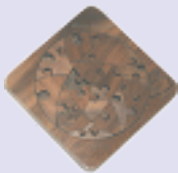
[Quilt 02 - Hounds Tooth](#)



[Quilt 01 - Tessellating Galaxies](#)



[Sun Dance](#)



[Moon Struck](#)

2003



[Matterhorn Layered Jigsaw #2](#)



[Swiss Mountain Puzzles](#)

2002



[Tri Diamonds](#)

2001



[Edith's Puzzle](#)

2000



[Matterhorn Layered Jigsaw](#)
[saw](#)



[Coyote Howling](#)
[Moon](#)



[Burr in a Cube #1](#)

1998



[Coated Burr](#)

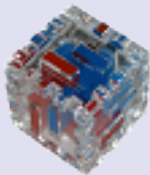
1997



[jvk's favorite notchable
6-piece burr](#)

IPP Exchange Puzzles

Puzzle	Design	Type
2010		
	Climb Mt. Fuji	Karin Jürg Känel & von JIG-STD
2009		
	Puzzlerone - White	Karin Jürg Känel & von ASS-STRÄ
2008		
	Quilt 09 - jvk's Tessellating Hexagons	Jürg Känel von JIG-STD
2007		
	Galaxies & Stars	Jürg Känel von JIG-STD
2006		



[US Cube](#)

Jürg
Känel

von

INT-
CART

2005



[Karin's Cubes & Ladders](#)

Karin
Känel

von

PAT-
EDGE

2004



[Quilt 01 - Tessellating Galaxies](#)

Jürg
Känel

von

ASS-
OTH

2003



[Karin's Rose Burr](#)

Karin
Känel

von

INT-
CART

2002



[Tri Diamonds](#)

Jürg
Känel

von

ASS-
STRA

2001



[Karin's Outline Burr](#)

Karin
Känel

von

INT-
CART

2000



[Burr in a Cube #1](#)

Jürg
Känel

von

INT-
CART

1999



[Diamond Burr](#)

Karin
Känel

von

INT-
POLY

1998



[Coated Burr](#)

Jürg Känel von

INT-CART

XMas Puzzles

Puzzle	Design	Type	
2010			
	XMasCookies	Karin & Jürg von Känel	JIG-ST
2009			
	CoyoteHowlingAtMarket	Jürg von Känel	JIG-ST
2008			
	Mmmm Puzzle	Hirokazu Iwasawa	ASS- STRA
2007			
	XMas Tree	Jürg von Känel	JIG-ST
2006			
	Swiss Flag Puzzle #2	Jürg von Känel	JIG_ST



[Swiss Flag Puzzle #1](#)

Jürg von Känel

JIG_ST

2005



[Swiss Cube](#)

Jürg von Känel

INT-CART

2004



[Swiss Kantons Puzzle](#)

Karin &
Jürg von Känel

ASS-OTH

2002



[Tri Diamonds](#)

Jürg von Känel

ASS-STR

2000



[Sam Loyd's Square to Cross](#)

Sam Loyd classic

ASS-STRA

1999



[African String Puzzle](#)

classic

TNG-R&F



[Sleeper Stopper](#)

classic

TNG-R&F

1998



[Diagonal Burr](#)

classic

INT-POLY

1997



[Soma Cube](#)

Piet
Hein

ASS-
CART

Puzzle Details

The following pages contain details for each puzzle.

Plaited 3D Models



Type (Dalgety)	???
Type (Slocum)	? (unknonw)
Desgined by	classic
Produced by	Karin & Jürg von Känel
Year	2011
Series	DesO, DesC

Climb Mt. Fuji

Climb Mt. Fuji



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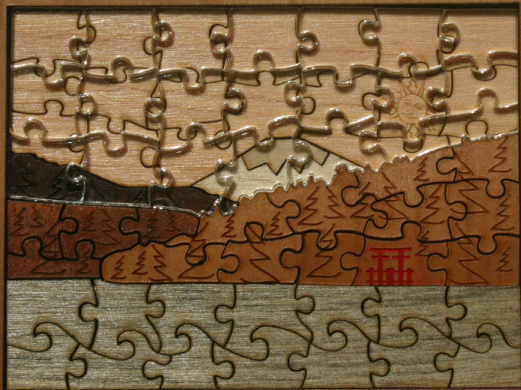
<http://www.woodpuzzles.com>

Karin & Jörg wood
puzzles

Type (Dalgety)	JIG-STD, 2D, 16 pieces in a box
Type (Slocum)	1.1 (Put-Together)
Designed by	Karin & Jürg von Känel
Produced by	Karin & Jürg von Känel
Year	2010
Series	IPP, DesJ

Mt. Fuji from Lake Ashi

Mt Fuji from Lake Ashi, Hakone



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Karin & Jörg von Känel

K. & J. von Känel
wood
puzzles

<http://www.woodpuzzles.com>

Type (Dalgety)	JIG-STD, 2D, ~50 pieces and Frame
Type (Slocum)	1.1 (Put-Together)
Designed by	Karin & Jürg von Känel
Produced by	Karin & Jürg von Känel
Year	2010
Series	DesJ

Mt. Fuji from Lake Ashi

Mt Fuji from Lake Ashi, Hakone



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K. & J. von Känel
wood
puzzles

<http://www.woodpuzzles.com>

Type (Dalgety)	JIG-STD, 2D, ~50 pieces in CD case
Type (Slocum)	1.1 (Put-Together)
Designed by	Karin & Jürg von Känel
Produced by	Karin & Jürg von Känel
Year	2010
Series	DesJ

XMasCookies

Weihnachts Gütetzi



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<http://www.KreativePuzzles.com>

 KREATIVE
PUZZLES

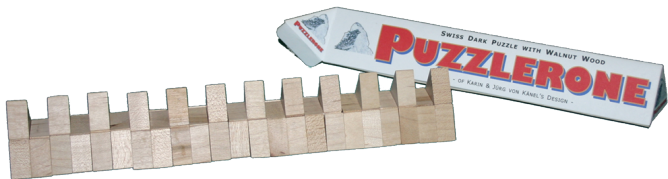
Type (Dalgety)	JIG-STD, 2D, 12 pieces and frame
Type (Slocum)	1.1 (Put-Together)
Designed by	Karin & Jürg von Känel
Produced by	Karin & Jürg von Känel
Year	2010
Series	XMas, DesJ

CoyoteHowlingAtMarket



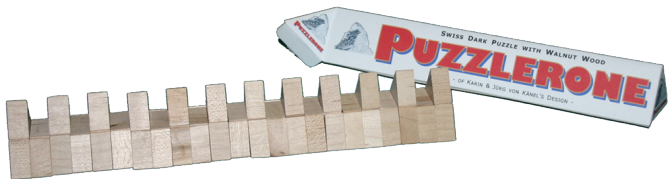
Type (Dalgety)	JIG-STD, 2D, ~48 pieces and CD case
Type (Slocum)	1.1 (Put-Together)
Designed by	Jürg von Känel
Produced by	Karin & Jürg von Känel
Year	2009
Series	XMas, DesJ

Puzzlerone - White



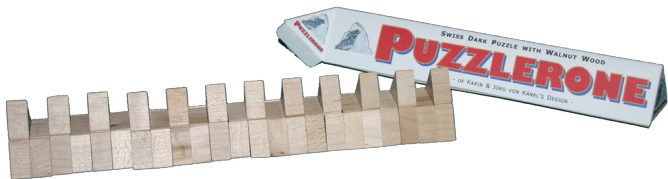
Type (Dalgety)	ASS-STRA, 3D, 9 pieces and packaging
Type (Slocum)	1.1 (Put-Together)
Designed by	Karin & Jürg von Känel
Produced by	Karin & Jürg von Känel
Year	2009
Series	IPP, DesJ, DesK

Puzzlerone - Black



Type (Dalgety)	ASS-STRA, 3D, 9 pieces and packaging
Type (Slocum)	1.1 (Put-Together)
Designed by	Karin & Jürg von Känel
Produced by	Karin & Jürg von Känel
Year	2009
Series	DesJ, DesK

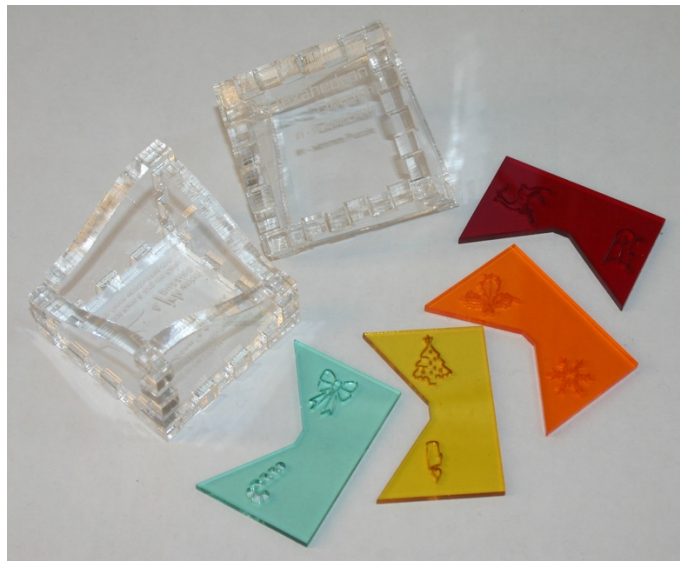
Puzzlerone - Brown



Type (Dalgety)	ASS-STRA, 3D, 9 pieces and packaging
Type (Slocum)	1.1 (Put-Together)
Designed by	Karin & Jürg von Känel
Produced by	Karin & Jürg von Känel
Year	2009
Series	DesJ, DesK

Type (Dalgety)	ASS-STRA, 2D, 5 pieces and tray
Type (Slocum)	1.1 (Put-Together)
Designed by	classic
Produced by	Jürg von Känel
Year	2009
Series	DesC

Mmmm Puzzle



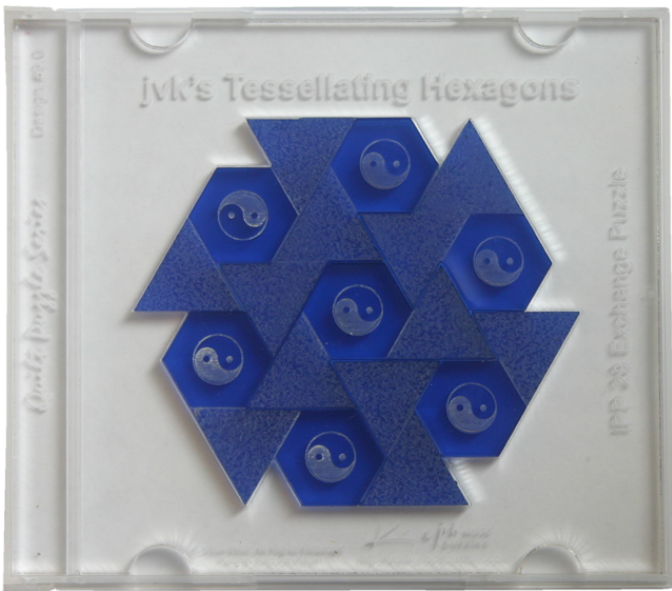
Type (Dalgety)	ASS-STRA, 3D, cube and 4 pieces
Type (Slocum)	1.3 (Put-Together)
Designed by	Hirokazu Iwasawa
Produced by	Karin & Jürg von Känel
Year	2008
Series	HC, XMas, DesO

T Puzzle



Type (Dalgety)	ASS-STRA, 2D, 4 pieces
Type (Slocum)	1.1 (Put-Together)
Designed by	classic
Produced by	Karin & Jürg von Känel
Year	2008
Series	LC, DesC

Quilt 09 - jvk's Tessellating Hexagons



Type (Dalgety)	JIG-STD, 2D, 7 pieces and tray
Type (Slocum)	1.1 (Put-Together)
Designed by	Jürg von Känel
Produced by	Karin & Jürg von Känel
Year	2008
Series	IPP, DesJ, Quilt

XMas Tree

Christmas Tree Puzzle



*Hide the present
in the tree.*

*Christmas
Tree
Puzzle*



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K & *JK* wood
puzzles

<http://www.woodpuzzles.com>

Type (Dalgety)	JIG-STD, 2D, 20 pieces and tray
Type (Slocum)	1.1 (Put-Together)
Designed by	Jürg von Känel
Produced by	Karin & Jürg von Känel
Year	2007
Series	XMas, LC, DesJ

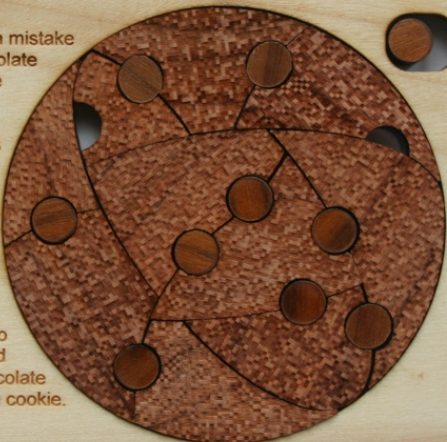
Chocolate Chip Cookie Puzzle

Chocolate Chip Cookie Puzzle

There was a mistake at the Chocolate Chip Cookie Factory.

The cookies were made with only 9 chocolate chips per cookie instead of 10.

Your job is to fix it and add the 10th chocolate chip into the cookie.

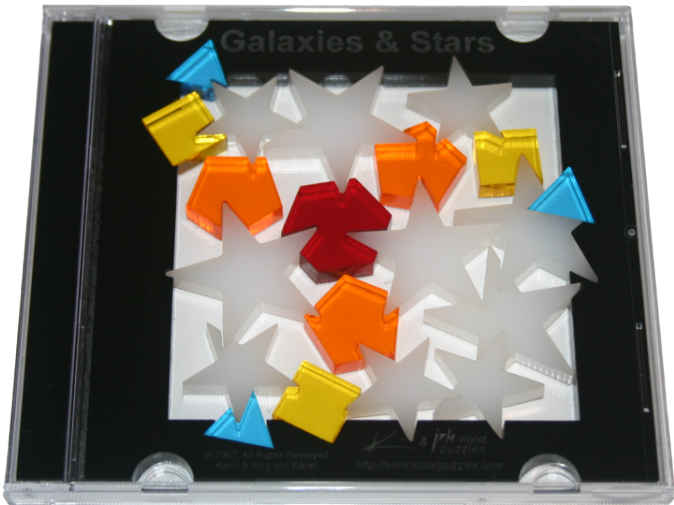


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Kann & Jürg von Känel

K. & J. wood
puzzles
<http://www.woodpuzzles.com>

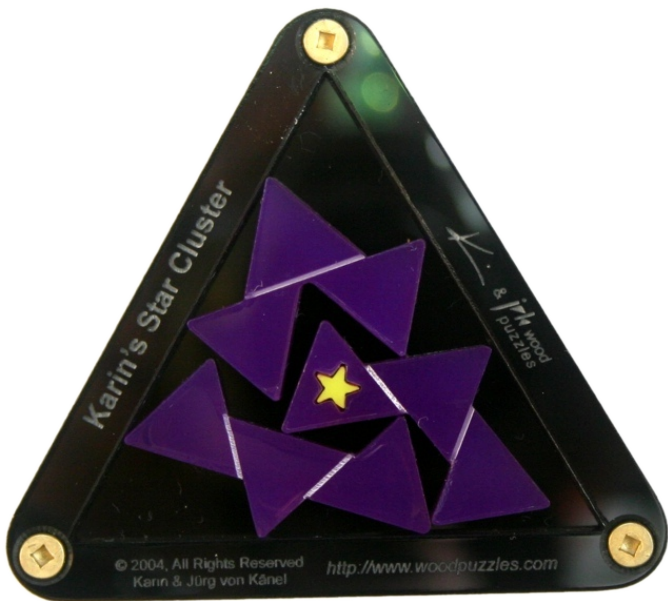
Type (Dalgety)	JIG-STD, 2D, 20 pieces and tray
Type (Slocum)	1.1 (Put-Together)
Designed by	Jürg von Känel
Produced by	Karin & Jürg von Känel
Year	2007
Series	LC, DesJ

Galaxies & Stars



Type (Dalgety)	JIG-STD, 2D, 20 pieces and tray
Type (Slocum)	1.1 (Put-Together)
Designed by	Jürg von Känel
Produced by	Karin & Jürg von Känel
Year	2007
Series	IPP, DesJ

Star Cluster - Nightshade Edition



Type (Dalgety)	ASS-OTH, 2D, 3 pieces and tray
Type (Slocum)	1.1 (Put-Together)
Designed by	Karin von Känel
Produced by	Karin & Jürg von Känel
Year	2007
Series	Desk

Easter Egg Puzzle

Easter Egg 2007



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 & J wood
puzzles
<http://www.woodpuzzles.com>

Type (Dalgety)	JIG-STD, 2D, 9 pieces and tray
Type (Slocum)	1.1 (Put-Together)
Designed by	classic
Produced by	Karin & Jürg von Känel
Year	2007
Series	LC, DesC

Swiss Flag Puzzle #3

Swiss Flag Puzzle #3



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 & JK wood
puzzles
<http://www.woodpuzzles.com>

Type (Dalgety)	JIG_STD, 2D, 20 pieces
Type (Slocum)	1.1 (Put-Together)
Designed by	Jürg von Känel
Produced by	Jürg von Känel
Year	2006
Series	DesJ

Swiss Flag Puzzle #2

Swiss Flag Puzzle #2



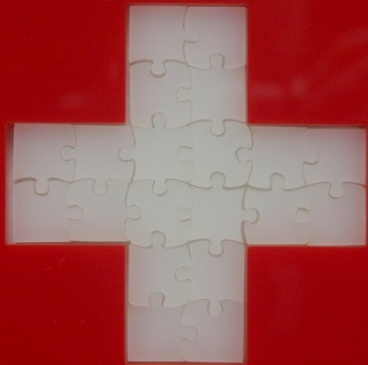
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Karin & Jürg von Känel

 **jrk wood
puzzles**
<http://www.woodpuzzles.com>

Type (Dalgety)	JIG_STD, 2D, 20 pieces
Type (Slocum)	1.1 (Put-Together)
Designed by	Jürg von Känel
Produced by	Jürg von Känel
Year	2006
Series	XMas, DesJ

Swiss Flag Puzzle #1

Swiss Flag Puzzle



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 & Jürg von Känel wood
puzzles
<http://www.woodpuzzles.com>

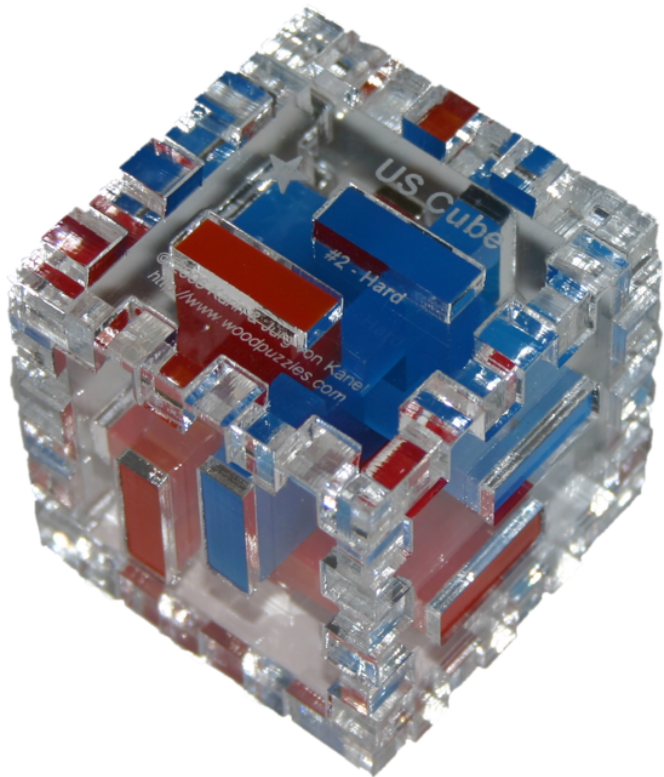
Type (Dalgety)	JIG_STD, 2D, 20 pieces and tray
Type (Slocum)	1.1 (Put-Together)
Designed by	Jürg von Känel
Produced by	Jürg von Känel
Year	2006
Series	XMas, DesJ

2006 Halloween Puzzle



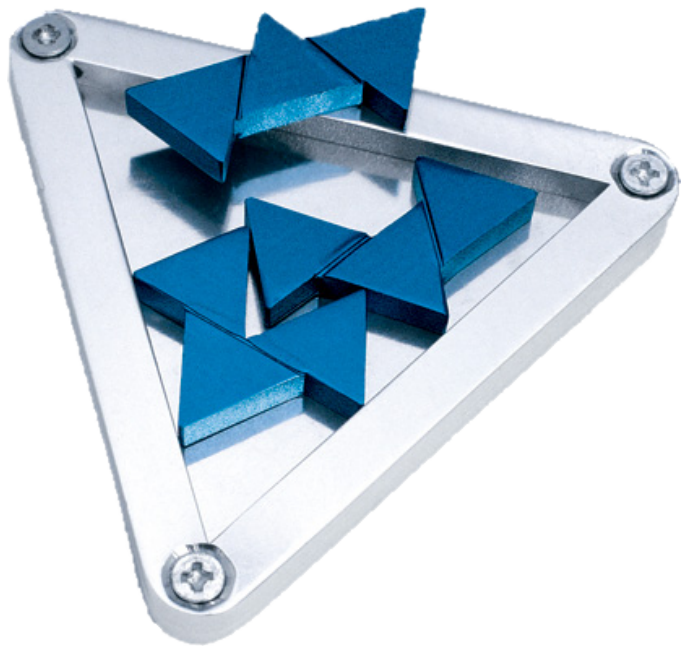
Type (Dalgety)	ASS-STRA, 2D, 5 pieces
Type (Slocum)	1.1 (Put-Together)
Designed by	classic
Produced by	Jürg von Känel
Year	2006
Series	LC, DesC

US Cube



Type (Dalgety)	INT-CART, 3D, 6 pieces and cage
Type (Slocum)	3.4 (Interlocking)
Designed by	Jürg von Känel
Produced by	Karin & Jürg von Känel
Year	2006
Series	IPP, DesJ

Star Cluster



Type (Dalgety)	ASS-OTH, 2D, 3 pieces and tray
Type (Slocum)	1.1 (Put-Together)
Designed by	Karin von Känel
Produced by	Karin & Jürg von Känel
Year	2005
Series	Desk

Swiss Cube



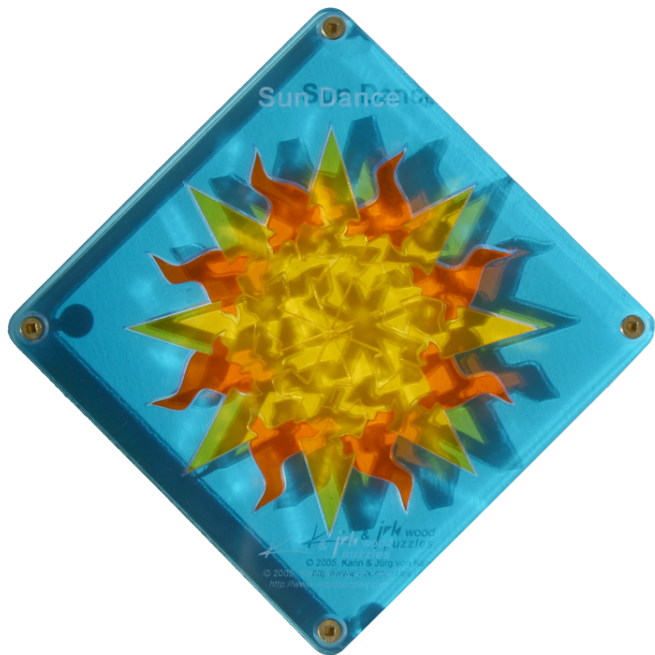
Type (Dalgety)	INT-CART, 3D, 3 pieces and cage
Type (Slocum)	3.4 (Interlocking)
Designed by	Jürg von Känel
Produced by	Jürg von Känel
Year	2005
Series	XMas, DesJ

Quilt 01 - Tessellating Galaxies



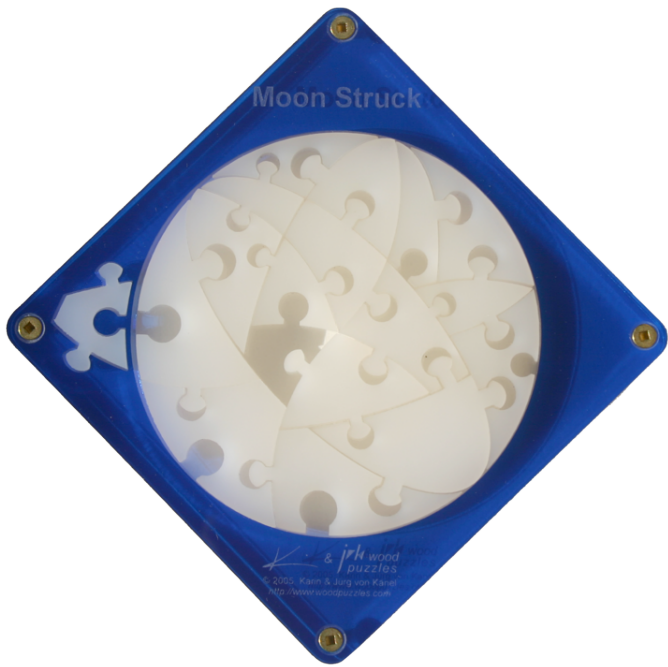
Type (Dalgety)	ASS-OTH, 2D, 12 pieces and tray
Type (Slocum)	1.1 (Put-Together)
Designed by	Jürg von Känel
Produced by	Jürg von Känel
Year	2005
Series	DesJ, Quilt

Sun Dance



Type (Dalgety)	JIG-STD, 2D, 16 pieces and tray
Type (Slocum)	1.1 (Put-Together)
Designed by	Karin & Jürg von Känel
Produced by	Karin & Jürg von Känel
Year	2005
Series	DesK, DesJ

Moon Struck



K & *jrh* wood puzzles
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<http://www.woodpuzzles.com>

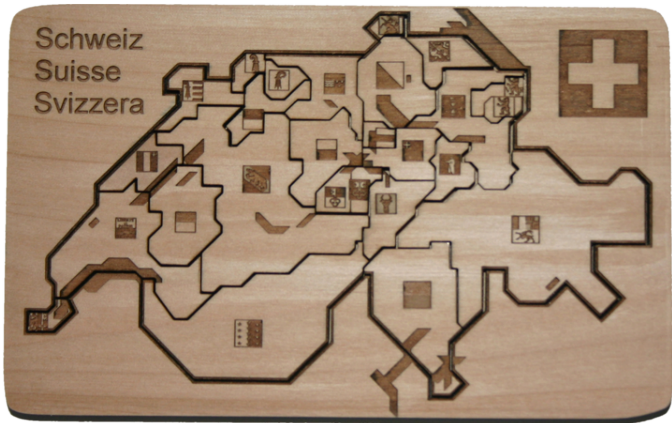
Type (Dalgety)	JIG-STD, 2D, 17 pieces and tray
Type (Slocum)	1.1 (Put-Together)
Designed by	Karin & Jürg von Känel
Produced by	Karin & Jürg von Känel
Year	2005
Series	DesK, DesJ

Karin's Cubes & Ladders



Type (Dalgety)	PAT-EDGE, 2.5D (3D puzzle projected onto the plane), 30 pieces and frame, box, 24 cards
Type (Slocum)	1.3 (Put-Together)
Designed by	Karin von Känel
Produced by	Jürg von Känel
Year	2005
Series	IPP, Desk

Swiss Kantons Puzzle



Type (Dalgety)	ASS-OTH, 2D, 23 pieces and tray
Type (Slocum)	1.1 (Put-Together)
Designed by	Karin & Jürg von Känel
Produced by	Karin & Jürg von Känel
Year	2004
Series	XMas, DesK, DesJ

Quilt - Puzzle Series 1



Type (Dalgety)	ASS-OTH, 2D, 12 pieces and tray
Type (Slocum)	1.1 (Put-Together)
Designed by	Jürg von Känel
Produced by	Jürg von Känel
Year	2004
Series	Quilt, DesJ

Quilt 08 - Tessellating Squares

jvk's Tessellating Squares

Quilt Puzzle Series

Quilt Purple Series



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<http://www.woodpuzzles.com>

K. & *jvk* wood
puzzles

Type (Dalgety)	ASS-OTH, 2D, 12 pieces and tray
Type (Slocum)	1.1 (Put-Together)
Designed by	Jürg von Känel
Produced by	Jürg von Känel
Year	2004
Series	Quilt, DesJ

Quilt 07 - Card Trick

here would go the image

Type (Dalgety)	ASS-OTH, 2D, 12 pieces and tray
Type (Slocum)	1.1 (Put-Together)
Designed by	Jürg von Känel
Produced by	Jürg von Känel
Year	2004
Series	Quilt, DesJ

Quilt 06 - Scrap Patch



Type (Dalgety)	ASS-OTH, 2D, 12 pieces and tray
Type (Slocum)	1.1 (Put-Together)
Designed by	Jürg von Känel
Produced by	Jürg von Känel
Year	2004
Series	Quilt, DesJ

Quilt 05 - Flower Garden



Type (Dalgety)	ASS-OTH, 2D, 12 pieces and tray
Type (Slocum)	1.1 (Put-Together)
Designed by	Jürg von Känel
Produced by	Jürg von Känel
Year	2004
Series	Quilt, DesJ

Quilt 04 - Bow Tie

Bow Tie

Quilt Puzzle Series

Quilt Puzzle Series



Puzzle Design Competition 2004

Type (Dalgety)	ASS-OTH, 2D, 12 pieces and tray
Type (Slocum)	1.1 (Put-Together)
Designed by	Jürg von Känel
Produced by	Jürg von Känel
Year	2004
Series	Quilt, DesJ

Quilt 03 - Log Cabin



Type (Dalgety)	ASS-OTH, 2D, 12 pieces and tray
Type (Slocum)	1.1 (Put-Together)
Designed by	Jürg von Känel
Produced by	Jürg von Känel
Year	2004
Series	Quilt, DesJ

Quilt 03 - Log Cabin Deluxe



Type (Dalgety)	ASS-OTH, 2D, 12 pieces and tray
Type (Slocum)	1.1 (Put-Together)
Designed by	Jürg von Känel
Produced by	Jürg von Känel
Year	2004
Series	Quilt, DesJ

Quilt 02 - Hounds Tooth



Type (Dalgety)	ASS-OTH, 2D, 12 pieces and tray
Type (Slocum)	1.1 (Put-Together)
Designed by	Jürg von Känel
Produced by	Jürg von Känel
Year	2004
Series	Quilt, DesJ

Quilt 01 - Tessellating Galaxies



Type (Dalgety)	ASS-OTH, 2D, 12 pieces and tray
Type (Slocum)	1.1 (Put-Together)
Designed by	Jürg von Känel
Produced by	Jürg von Känel
Year	2004
Series	IPP, Quilt, DesJ

Sun Dance



Type (Dalgety)	JIG-STD, 2D, 16 pieces and tray
Type (Slocum)	1.1 (Put-Together)
Designed by	Karin & Jürg von Känel
Produced by	Karin & Jürg von Känel
Year	2004
Series	DesK, DesJ

Moon Struck



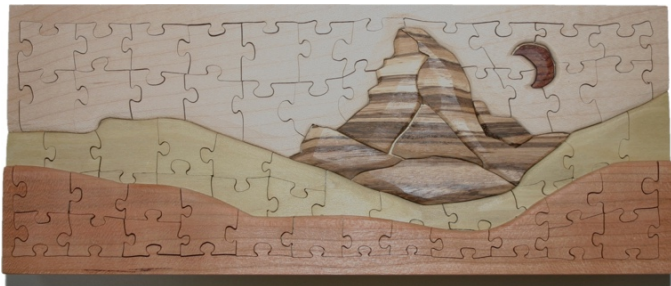
Type (Dalgety)	JIG-STD, 2D, 17 pieces and tray
Type (Slocum)	1.1 (Put-Together)
Designed by	Karin & Jürg von Känel
Produced by	Karin & Jürg von Känel
Year	2004
Series	DesK, DesJ

Star Cluster



Type (Dalgety)	ASS-OTH, 2D, 3 pieces and tray
Type (Slocum)	1.1 (Put-Together)
Designed by	Karin von Känel
Produced by	Karin & Jürg von Känel
Year	2004
Series	Desk

Matterhorn Layered Jigsaw #2



Type (Dagety)	(Dal-	JIG-LAYR, pieces	3D,	63
Type (Slocum)		1.1 (Put-Together)		
Designed by		Jürg von Känel		
Produced by		Jürg von Känel		
Year		2003		
Series		DesJ		

Swiss Mountains Puzzles



Type (Dalgety)	JIG-STD, 2D, ~16 pieces
Type (Slocum)	1.1 (Put-Together)
Designed by	Jürg von Känel
Produced by	Karin & Jürg von Känel
Year	2003
Series	DesJ

4 Z Puzzle



Type (Dalgety)	ASS-CART, 2D, 4 pieces and 2-sided tray
Type (Slocum)	1.2 (Put-Together)
Designed by	classic
Produced by	Karin &Jürg von Känel
Year	2003
Series	DesO, DesC

Karin's Rose Burr



Type (Dalgety)	INT-CART, 3D, 3 pieces
Type (Slocum)	3.4 (Interlocking)
Designed by	Karin von Känel
Produced by	Karin & Jürg von Känel
Year	2003
Series	IPP, Desk

Tri Diamonds



Type (Dalgety)	ASS-STRA, 2D, 9 pieces and frame
Type (Slocum)	1.1 (Put-Together)
Designed by	Jürg von Känel
Produced by	Jürg von Känel
Year	2002
Series	IPP, XMas, DesJ

Edith's Puzzle

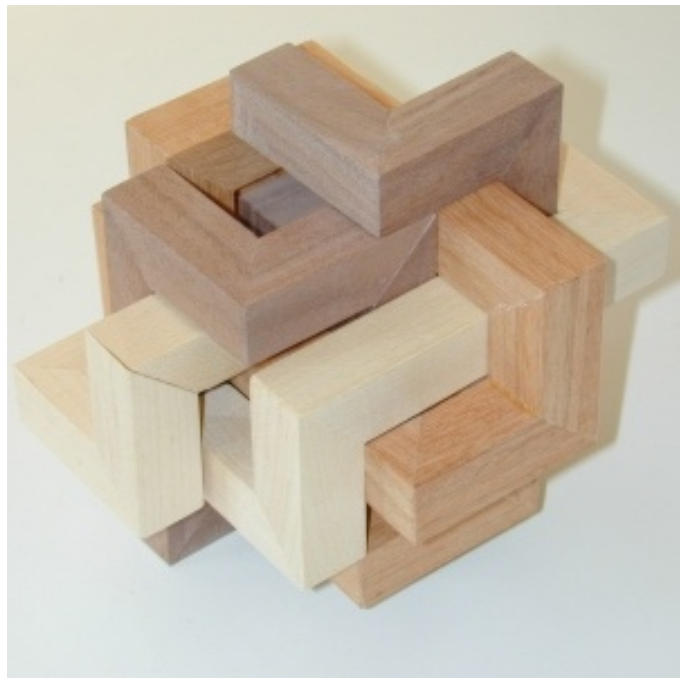
EDITH

SAMI

40

Type (Dalgety)	ASS-CART, 2D, 11 pieces and frame
Type (Slocum)	1.1 (Put-Together)
Designed by	Jürg von Känel
Produced by	Jürg von Känel
Year	2001
Series	DesJ

Karin's Outline Burr



Type (Dalgety)	INT-CART, 3D, 6 pieces
Type (Slocum)	3.4 (Interlocking)
Designed by	Karin von Känel
Produced by	Jürg von Känel
Year	2001
Series	IPP, Desk

Sam Loyd's Square to Cross



Type (Dalgety)	ASS-STRA, 2D, 5 pieces and box
Type (Slocum)	1.1 (Put-Together)
Designed by	Sam Loyd classic
Produced by	Jürg von Känel
Year	2000
Series	XMas, DesC, DesO

Matterhorn Layered Jigsaw



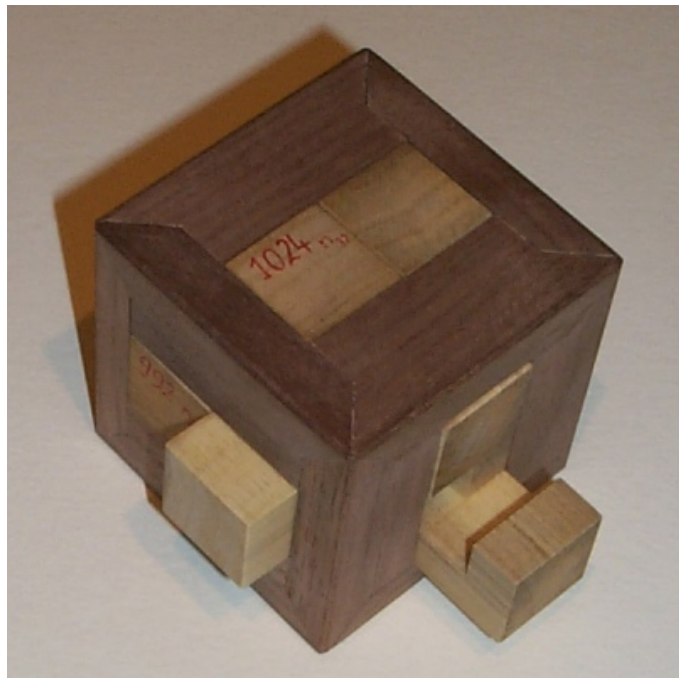
Type (Dalgety)	JIG-LAYR, 3D, 78 pieces
Type (Slocum)	1.1 (Put-Together)
Designed by	Jürg von Känel
Produced by	Jürg von Känel
Year	2000
Series	DesJ

Coyote Howling at Moon



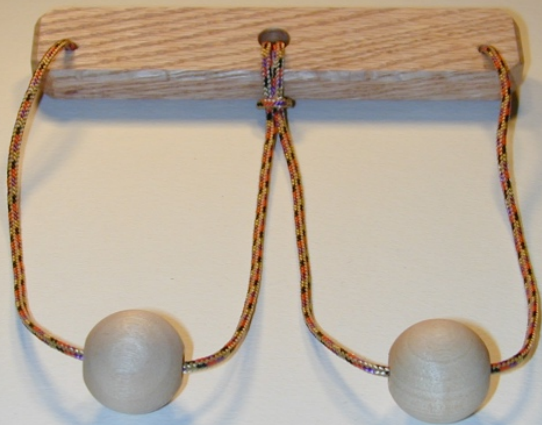
Type (Dahlgren)	(Dal-	JIG-LAYR,	3D,	78
Type (Slocum)		pieces		
Designed by		1.1 (Put-Together)		
Produced by		Jürg von Känel		
Year		Jürg von Känel		
Series		2000		
		DesJ		

Burr in a Cube #1



Type (Dalgety)	INT-CART, 3D, 6 pieces and cage
Type (Slocum)	3.4 (Interlocking)
Designed by	Jürg von Känel
Produced by	Jürg von Känel
Year	2000
Series	IPP, DesJ

African String Puzzle



Type (Dagety)	(Dal-	TNG-R&F, 3D, 1 piece
Type (Slocum)	4.3	(Disentangle- ment)
Designed by	classic	
Produced by	Jürg von Känel	
Year	1999	
Series	XMas, DesC	

Sleeper Stopper



Type (Dagety)	(Dal-	TNG-R&F, 3D, 1 piece
Type (Slocum)	4.3	(Disentangle- ment)
Designed by	classic	
Produced by	Jürg von Känel	
Year	1999	
Series	XMas, DesC	

Diamond Burr



Type (Dalgety)	INT-POLY, 3D, 6 pieces
Type (Slocum)	3.4 (Interlocking)
Designed by	Karin von Känel
Produced by	Jürg von Känel
Year	1999
Series	IPP, Desk

Diagonal Burr



Type (Dalgety)	INT-POLY, 3D, 6 pieces
Type (Slocum)	3.4 (Interlocking)
Designed by	classic
Produced by	Jürg von Känel
Year	1998
Series	XMas, DesC

Karin's Puzzle



Type (Dal- gety)	ASS-CART, 3D, 3 pieces
Type (Slocum)	1.2 (Put-Together)
Designed by	Karin von Känel
Produced by	Jürg von Känel
Year	1998
Series	Desk

Coated Burr



Type (Dahgety)	(Dal-	INT-CART,	3D,	6
Type (Slocum)		3.4 (Interlocking)		
Designed by		Jürg von Känel		
Produced by		Jürg von Känel		
Year		1998		
Series		IPP, DesJ		

jvk's favorite notchable 6-piece burr



Type (Dalgety)	(Dal-	INT-CART,	3D,	6
Type (Slocum)		pieces		
		3.4 (Interlocking)		
Designed by		Jürg von Känel		
Produced by		Jürg von Känel		
Year		1997		
Series		DesJ		

Soma Cube

Picture of: Soma Cube

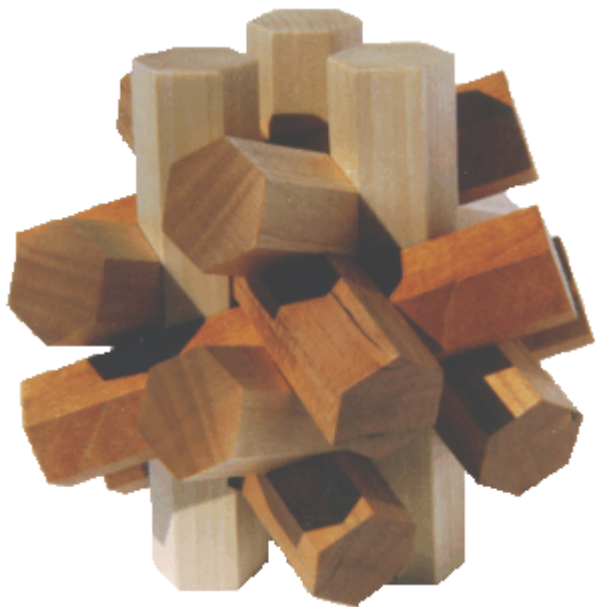
Type (Dalgety)	ASS-CART, 3D, 6 pieces
Type (Slocum)	1.2 (Put-Together)
Designed by	Piet Hein
Produced by	Jürg von Känel
Year	1997
Series	XMas, DesO

Jupiter



Type (Dalgety)	INT-POLY, 3D, 12 pieces
Type (Slocum)	3.4 (Interlocking)
Designed by	Stewart Coffin, Design #7
Produced by	Jürg von Känel
Year	1996
Series	B, DesO

HecTix



Type (Dalgety)	INT-POLY, 3D, 12 pieces
Type (Slocum)	3.4 (Interlocking)
Designed by	Stewart Coffin, Design #25
Produced by	Jürg von Känel
Year	1996
Series	B, DesO

Appendices

Puzzle Classifications

While there are probably as many ways of classifying puzzles as there are collectors, most of them are based on either Jerry Slocum's classification or on the one from James Dalgety and Edward Hordern. They are occasionally referred to as the American and the English classifications respectively.

- [Puzzle Classification by Jerry Slocum](#)
source: Directory of Puzzle Collectors by Jerry Slocum. 4th Edition May 2000
- [Puzzle Classification by James Dalgety and Edward Hordern](#)

source: <http://puzzlemuseum.com> 

Puzzle Classification by James Dalgety

CLASSIFICATION OF MECHANICAL PUZZLES & PHYSICAL OBJECTS RELATED TO PUZZLES

by James Dalgety & Edward Hordern

source: <http://puzzlemuseum.com> 

BACKGROUND: Several attempts have been made to classify puzzles, but most attempts so far have either been far too specialized in application, or they have been too general to provide the basis for a definitive classification. Many people have provided a great deal of help but particular thanks are due to Stanley Isaacs, David Singmaster, and Jerry Slocum.

OBJECTIVE: To provide a logical and easy to use classification to enable non-experts to find single and related puzzles in a large collection of objects, and

patents, books, etcetera related to such objects. (As presented at this stage, whilst examples are given for most groups, some knowledge of the subject is required.)

DEFINITIONS:

A PUZZLE IS A PROBLEM HAVING ONE OR MORE SPECIFIC OBJECTIVES, CONTRIVED FOR THE PRINCIPLE PURPOSE OF EXERCISING ONES INGENUITY AND/OR PATIENCE.

A MECHANICAL PUZZLE IS A PHYSICAL OBJECT COMPRISING ONE OR MORE PARTS WHICH FALLS WITHIN THE ABOVE DEFINITION.

METHOD: A puzzle should be classified by the problem that its designer intended the solver to encounter whilst attempting to solve it. In the case of a 3D interlocking assembly in the form of a cage with a ball in the centre: the fact that the instructions request the would-be solver to "remove the ball" does not change the 3D assembly into an opening puzzle. The disassembly and/or reassembly of the cage remains the primary function of the puzzle. An interlocking puzzle should be classified according to its interior construction, rather than its outward appearance (e.g. a wooden cube, sphere, barrel, or teddy bear may all have similar

Cartesian internal construction and so should all be classed as Interlocking-Cartesian). In cases where it seems possible to place a puzzle in more than one category, it must be classified in whichever is the most significant category. A few puzzles may have to be cross-referenced if it is absolutely necessary; however in most puzzles, which include two different classes of problem, one class will usually be dominant by virtue of the fact that in solving it, the secondary problem has also been solved.

A good example of multiple-class puzzles is the "Mazy Ball Game" made in Taiwan in the 1990s - It is based on a 3x3 sliding block puzzle under a clear plastic top - The pieces have L-shaped grooves and a ball must be rolled up a ramp in the lower right onto one of the blocks - the ball must be moved from block to block and the blocks themselves slid around so that the ball can exit at the top left. Thus the puzzle requires Dexterity, Sequential movement and Routefinding. It would be classed as Routefinding because, if the route has been found, then the dexterity and sequence must have also been achieved.

A puzzle will be referred to as 2D if its third dimension is irrelevant (e.g. thickness of paper or plywood or an operation involving a third dimension

such as folding). Most standard jigsaws are 2D; however jigsaws with sloping cuts in fact have a relevant third dimension, so they must be classed as 3D.

It will be noted that the definition of "A Puzzle" excludes the infants "posting box" which whilst perhaps puzzling the infant was contrived only to educate and amuse; it also excludes the archer attempting to get a bulls-eye, the exercise of whose ingenuity is entirely incidental to the original war-like intent of the sport. Also excluded are puzzles that only require paper and pencil (e.g. crossword puzzles), unless they are on or part of some physical object. It is understood that specialist collectors will further subdivide the Sub-Classes to suit their own specialised needs. For example, Tanglement Rigid & Tanglement Semi-Rigid is awaiting a thorough study of the topology of wire puzzles.

The full abbreviations consist of 3 characters, hyphen, plus up to 4 characters, such as "INT-CART". These are the standard abbreviations for the classes that have been chosen for relative ease of memory and conformity with most computer databases.

The 14 MAIN CLASSES ARE AS FOLLOWS:

DEXTERITY PUZZLES (DEX) require the use of manual dexterity or other physical skills in their solution.

ROUTEFINDING PUZZLES (RTF) require the solver to find either any path, or a specific path as defined by certain rules.

TANGLEMENT PUZZLES (TNG) have parts that must be linked or unlinked. The linked parts, which may be flexible, have significant freedom of movement in relation to each other, unlike the parts of an interlocking puzzle.

OPENING PUZZLES (OPN) are puzzles in which the principle object is to open it, close it, undo it, remove something from it, or otherwise get it to work. They usually comprise a single object or associated parts such as a box with its lid, a padlock and its hasp, or a nut & bolt. The mechanism of the puzzle is not usually apparent, nor do they involve general assembly or disassembly of parts that interlock in 3D.

INTERLOCKING PUZZLES (INT) interlock in three dimensions, i.e. one or more pieces hold the rest together, or the pieces are mutually self-sustaining. Many clip-together puzzles are "non-interlocking".

JIGSAW PUZZLES (JIG) are made as if cut or stamped into pieces from a single complete object, and the principle objective is to restore them to their unique original form.

ASSEMBLY PUZZLES (NON-INTERLOCKING) (ASS) require the arrangement of separate pieces to make specific shapes without regard to the sequence of that placing, they may clip together but do not interlock in 3D. Some have a container and are posed as packing problems.

PATTERN PUZZLES (PAT) require the placing or arrangement of separate pieces of a similar nature to complete surface patterns according to defined rules. The pattern required may be the matching of edges of squares, faces of cubes, etc. The pattern may be colour, texture, shape, etc. Where the pattern is due to differences in shape they must be sufficiently minor not to obscure the similarity of the pieces.

FOLDING & HINGED PUZZLES (FOL) have parts that are joined together and usually do not come apart. They are solved by hinging, flexing, or folding.

SEQUENTIAL MOVEMENT PUZZLES (SEQ) are those that can be solved only by moves which can be seen to be dependant on previously made moves.

JUGS & VESSELS (JUG) have a mechanical puzzle or trick in their construction that affects the filling, pouring or drinking therefrom.

OTHER TYPES OF MECHANICAL PUZZLES & OBJECTS. (OTH) This group is for puzzle objects that do not easily fall into the above categories and cannot be categorised into sufficiently large groups to warrant their own major class. Included in this group are **Balancing, Measuring, Cutting, Math, Logic, Trick, Mystery, & Theoretical puzzles**. Also provision is made for puzzles pending classification.

AMBIGUOUS PICTURES & PUZZLING OBJECTS (AMB) in which something appears impossible or ambiguous.

NON-PUZZLE but related EPHEMERA (EPH) has been included as most puzzle collections include related ephemera which, whilst not strictly puzzles, need to be classified as part of the collection.

Changes to Puzzle Classification 1999:

Prior to 1999 there were separate classes for different dimensions etcetera, which resulted in an unwieldy list.

The number of classes has been reduced by requiring that the Dimensions and the Number of pieces are always stated where relevant. Greater precision has been introduced by allowing a number of Keywords to be entered as Qualifiers.

Counting Pieces: The Number of pieces is stated then a "+", then any special containers or boxes that are relevant to the puzzle. Optionally "in" box or tray may be added if this is not significant to the solution.

Dimensions may be 2D, 3D, 2D&3D, 2Don3D, 2Dto3D, and 4D.

Qualifiers are keywords used to describe the pieces and other important features of the puzzle. Several of these may be used such as "Magnetic Triangles". Other keywords may be introduced from time to time; but the list should not be allowed to get confusingly long. Typical Qualifiers are:

- Rod (A standard Burr has "Square Rods")
- Polycubes
- Squashed (A Cartesian burr may be distorted by compression along one straight line)
- Skewed (A Cartesian Burr may have all its pieces rotated along their length)
- Diagonal (A Cartesian Burr with the pieces rotated by 45 degrees)

- Regular
- Organic
- Linked
- Magnetic
- Powered (Clockwork, Battery, Mains Electric, etc.)

THE TABLE OF CLASS DETAILS FOLLOWS:

PUZZLE CLASS ABBREVIATIONS (PZCODE) are standardized to maximum of 8 characters: XXX-YYYY where XXX is the main class and YYYY is the subclass.

EXAMPLES of puzzles in each class are given in the right-hand column.

CODE	CLASS	EXAMPLES
------	-------	----------

DEX-UNCA	Uncased Dexterities	Cup & Ball, Turnier", To Puzzles using
DEX-BALL	Dexterity. Plain Balls into holes	Pentangle "Ro
DEX-OBST	Dexterity with sundry obstacles &/or objects	Ramps - brid etc.
DEX-LQOB	Liquid objects	Mercury mani
DEX-INLQ	Dexterity in Liquid	Water-filled p
DEX-MIRR	Indirect viewing by mirror	Kohner's "Ne
DEX-MECH	Mechanised	Tomy's "Pock
DEX-TOOL	Using tools & magnetic tools	-
DEX-RTFL	Route following Dexterity	-
DEX-HIDD	Objects concealed from view	Four Generat gel's "Black B
DEX-ELEC	Electrical & Electronic Dexterities	-
DEX-PINB	Pinball related dexterities	Bagatelle
DEX-OTH	Other Dexterities	Pneumatic op

RTF-CPLX	Routefinding with Changing Path &/or Complex Traveler	"Frying Pan kee"(complex Maze"(complex ger"(complex
RTF-STEP	Routefinding Step Mazes	Ring & Hole n
RTF-UNIC	Unicursal Routefinding	Icosian Game
RTF-SHOR	Shortest Route	-
RTF-ANY	Route Mazes (any path)	Most Hedge n of a cube, Bal lets
RTF-OTH	Complex Route Mazes with special objectives	"Worried Wood Number tota objects, visiti
TNG-RIGI	Tanglement of Rigid & Semi Rigid Parts	Wire PUZZLE Rings
TNG-R&F	Tanglement of Rigid & Flexible Parts	Hess Wire pu Halo"
TNG-FLEX	All Flexible Parts	Leather tangl
TNG-RING	Puzzle Finger Rings	Puzzle Rings,
OPN-BOX	Opening Containers	Boxes, Purses
OPN-LOCK	Opening Locks	Padlocks
OPN-HIDD	Opening/finding Hidden Compartments not originally designed as puzzles	Chippendale Rings.
OPN-OTH	Opening other objects	Nut & Bolt, Oskar's Key "Hazelgrove E

INT-BOX	Boxes that disassemble	Strijbos Alum
INT-CART	Cartesian (Internal Parts along 3 mutually perpendicular axes)	Burrs, Cutler's plastic keychain "Swords"
INT-POLY	Interlocking Polyhedral & other non-cartesian geometric shapes	Coffin's "Satu
INT-OTH	Other Interlocking Shapes	"Tak-it-Apart"
JIG-STD	Standard Jigsaws	Can include c jigsaws with h
JIG-IDEN	Jigsaws with identical pieces	"Shmuzzles", Picture Cubes
JIG-SLOP	Jigsaws with non perpendicular/sloping cuts	"Broken Head Tooth Tiger"
JIG-LAYR	Multiple layer Jigsaws	Transparent E
JIG-OTH	Other jigsaws	Stave variab Bilhourd's inc

ASS-CART	Assembly of Cartesian Parts	Pentominoes, cubes, Soma, "agon", "Eve Soma, Laker
ASS-STRA	Straight Edge/Face Non-cartesian	Tangram, T Hexagonal ivory cube
ASS-POLY	Assembly Polyhedra & Spheres	Ball Pyramids
ASS-OTH	Assembly of other shapes	Pack the Plu "Phoney Baloo

PAT-EDGE	Matching Edges &/or Corners patterns	Heads & Tails squares
PAT-STIX	Patterns of sticks	Match Puzzl Laberint"
PAT-NUMB	Arrangements of Number Patterns	Magic Square
PAT-SIMI	Pattern arrangements of similar, points, pegs, or pieces according to prede- termined rules	Queens on C Waddington's Insanity", cubes, Bogna
PAT-DISS	Arrangement of dissimilar pieces to make pattern ac- cording to predetermined rules	"Testa", Sko cision", Chine dington's "Ko
PAT-STAK	Stacking, Overlapping & Weaving Patterns	Stacking Tra in", Loyd's puzzles
PAT-OTH	Other Pattern puzzles	Oskar's "Sola
FOL-SPRI	Folding Springy wire and strips	"Why Knots",
FOL-HGOP	Folding Hinged parts in Open chain	Rubik's "Sn Clinch Cube
FOL-HGCL	Hinged Parts in Closed chain	Flexagons, R icube"
FOL-SHEE	Folding sheets & strips	Map Folding, hedra

SEQ-PLAC	Sequential Placement	"Psychic Puzz
SEQ-RIVR	Sequential River Crossing	"Wolf, Sheep &
SEQ-HOPP	Sequential Hopping & Jumping.	Solitaire, Tow Peg moving p
SEQ-SIMP	Sequential Simple Sliding & Shunting (No group moves needed)	15s puzzle, versions"
SEQ-GRP	Sliding & Shunting with Mechanical or Rotating parts (some Group moves NEEDED)	"Tower of B "Backspin", Tomy's "Grea scope", "Rubi
SEQ-ROLL	Sequential Rolling	Rolling 8 Cub
SEQ-OTH	Sequential Miscellaneous Mechanical	"The Brain", Out"
JUG-STD	Puzzle Vessels standard (built-in tubes to suck)	-
JUG-CPLX	Complex Vessels requiring special manipulation	Gemma Pate JUG-STD/JUG
JUG-BASE	Vessels that pour from Base	"Jolly Jugs", T
JUG-NLID	Lidless Vessels (fill from base)	Cadogan Teap
JUG-OTH	Other vessels	Royale's "S Spoutless wir

OTH-ELEC	Electrical & Electronic (non-dexterity)	-
OTH-BAL	Balancing (non-dexterity)	"Columbus Egg
OTH-MEAS	Measuring & Weighing Puzzles	Jugs & Liquid Archimedes' G
OTH-CUT	Cutting Puzzles	Cork for 3 Ho
OTH-WORD	Puzzles applied to objects, the puzzle more usually found printed on paper	Rebus, Anagram words, Etc. Paper, etc.)
OTH-RIDD	Riddles	Riddles (on Paper etc.)
OTH-MATH	Mathematical Puzzles (excluding number pattern arrangements)	-
OTH-LOGI	Logic Puzzles	Cartoon picture
OTH-TRIK	Trick or Catch Puzzles (solution needs subterfuge)	"Infernal Bott
OTH-MAGI	Magic & Conjuring Puzzles	Self-working
OTH-MYST	Objects whose function or material is a mystery	Wotsits, Cretan
OTH-VIRT	Puzzles whose existence is only theoretically possible.	Such as 4d puzzle can ONLY be solved puter
OTH-SET	Sets of Puzzles of Mixed Type	Compendium
OTH-PEND	PENDING CLASSIFICATION !!	Puzzles awaiting

AMB-POBJ	Paradoxical Objects (Objects that apparently cannot be made)	Arrow through Dovetails, Os Penrose trian
AMB-VANI	Vanishing Images	"Vanishing L paradox
AMB-DIST	Distortions	Anamorphic p
AMB-ARCH	Archimboldesque Objects	Pictures and made up from objects.
AMB-HIDD	Hidden Image Pictures (no manipulation required)	Devinettes (o the Difference grams
AMB-HMAN	Hidden Image Pictures (Manipulation Required)	"Naughty But Pig", Needin Soot on ungl
AMB-TURN	Pictures that require turning to show different images.	Landscape tur Topsey Turve Matrimony, M
AMB-ILLU	Perception Illusions	Optical Illusio

EPH-SHAD	Shadow effects	Hold to light ments by sh Wiggle-Wogg
EPH-HTL	Images revealed by Holding to Light	Protean View isements
EPH-MICR	Images & words concealed by extreme smallness	Micro printing
EPH-MOIR	Effects produced by moire patterns	-
EPH-HOLO	Holograms	Holograms of selves
EPH-ANAG	Anaglyphs	Requiring rec either 3D or r
EPH-STRP	Strip Pictures (Different views from different angles)	Framed strip ent views
EPH-OTH	Other puzzle related eph- emera	Non-rebus he
XXX-DEL	Deleted Record	Database use lection, sold o
XXX-XXX	Lost records	Database use ated Acquisiti

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Puzzle Classification by Jerry Slocum

Jerry Slocum, the famous puzzle collector and author of many puzzle books classifies mechanical puzzles the following way.

1. **Put-Together Puzzles** - Putting the object together is the puzzle

1.1 2-Dimensional assembly puzzles (Tangrams, jigsaw, pentominoes, etc.)

1.2 3-Dimensional assembly puzzles (Soma, box packing, pentacubes, etc.)

1.3 Miscellaneous put-together puzzles (Instant Insanity, magic squares, puzzle rings, etc.)

1.4 Matchstick puzzles

2. **Take-Apart Puzzles** - Taking the object apart or open is the puzzle

2.1 Trick or secret opening puzzles (Japanese trick boxes, puzzle boxes, etc.)

2.2 Secret compartment puzzles (Finding & opening the secret compartment, Kamei, etc.)

2.3 Trick locks & keys (Open the trick lock with hidden keyhole, etc.)

2.4 Trick matchboxes (Open the trick matchbox/matchsafe, etc.)

2.5 Trick knives (Open or close blade of the trick knife, etc.)

3. **Interlocking Solid Puzzles** - Disassembly & assembly to solve the puzzle

3.1 Figural (Animals, people, objects, vehicles, etc.)

3.2 Geometric objects (Cube, sphere, etc.)

3.3 3-Dimensional jigsaw puzzles (Egg, furniture, sphere, block, animal, etc.)

3.4 Burr puzzles (6 piece burr, Altekruze, etc.)

3.5 Keychain (People, animals, vehicles, made of plastic with keychain, etc.)



	3.6	Miscellaneous interlocking solid puzzles
4.		Disentanglement Puzzles - Disentangle & re-entangle to solve the puzzle
	4.1	Cast iron & sheet metal puzzles (Cast iron ABC, 3 snakes, Bootlegger & his flask, etc.)
	4.2	Wire puzzles (Chinese rings, 3 horse-shoes, folding cross, etc.)
	4.3	String puzzles (Bar & 2 rings, button-hole, Cherry cheat made of leather, etc.)
	4.4	Miscellaneous disentanglement puzzles
5.		Sequential Movement Puzzles - Moving parts of the puzzle to a goal is the puzzle
	5.1	Solitaire puzzles (Remove pegs, counters, marbles, etc.)
	5.2	Counter puzzles (rearange pegs, counters by jumping, etc.)
	5.3	Sliding Piece Puzzles (2D & 3D, Dad's puzzle, 15-puzzle, etc. with empty spaces)
	5.4	Rotating cube-type puzzles (Rubic's cube, Pyramix, etc. with no empty spaces)
	5.5	Maze & route puzzles (16/1 maze, Os-kar's Cube, Pike's Peak, etc.)
	5.6	Misc. Sequential Movement Puzzles (Tower of Hanoi, etc.)
	5.7	Mazes and Labyrinths for People
6.		Dexterity Puzzles - Manual dexterity is primary to solve the puzzle
	6.1	Throw & catch (Cup & Ball, Bilboquet, etc.)
	6.2	Rolling Ball puzzles (R. Journet, Glass top dexterity, etc.)



	6.3	Maze dexterity puzzles (Flat, cube, cylinder dexterity maze with 1 or more balls, etc.)
	6.4	Miscellaneous dexterity puzzles
7.		Puzzle Vessels - puzzle jugs & mugs, Cadogan teapots, Chinese wine pots etc.
8.		Vanish Puzzles - Loyd's Get Off the Earth, Vanishing Leprechauns, etc.
9.		Folding Puzzles - Flexagons, etc.
10.		Impossible Objects - Arrow through Coke bottle, Harry Eng bottles, etc.
11.		Other Mechanical Puzzles
Source: Directory of Puzzle Collectors by Jerry Slocum. 4th Edition May 2000.		

Epilogue

This book was generated as a learning exercise on how one can create an ePub book automatically from an OpenOffice spreadsheet where all the information about the puzzles is stored. Here is a list of the tools and most helpful websites used to create this Puzzlography.

- ePup related information and tools
 - Epub Format Construction Guide by Harrison Ainsworth
 - Website: http://www.hxa.name/articles/content/epub-guide_hxa7241_2007.
 - ePub Version: <http://www.hxa.name/articles/content/>

[EpubGuide-hx-a7241.epub](#)

- ePub Books Tutorial by jedisaber
 - Website: <http://www.jedisaber.com/eBooks/tutorial.asp>
 - ePub Version: <http://www.jedisaber.com/eBooks/books/ePubTutorial.epub>
- Blogs:
 - Liz Castro's Blog <http://http://www.pigsc.com>
 - Threepress Blog <http://blog.threepress.com>
 - <http://www.epubbooks.com/blog/>
- ePub Specs: <http://www.idpf.org/>
- Tools:

- epubcheck: <http://code.google.com/p/epubcheck/>
 - OpenOffice related information and tools
 - OpenOffice main site: <http://www.openoffice.org>
 - OpenOffice Basic
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The End